Best response polyhedron: For 1 is $\overline{P} = \{(x,v) \in \mathbb{R}^{m+1} : x \ge 0, 1 = 1, N = 1, N \le 1, 1 = 1$ For 2 is Q = \(\xi(y,u) \in \mathbb{R}^{n+1} \cdot y = 0, 1 \frac{1}{y} = 1, My \in 1 u \} u is a upperbound on u,(s): u,(s) = xTMy = xIIu = u (X, V) of P has latel ie A, v Az if: either (is A_n and $x_i = 0$) or (is A_2 and $(N^T); x = v$) (giu) of \$\overline{a}\$ has label is An v Az if: either (ie A, and (N), y = u) or (ic Az and y: = 0) - some vertices can have more lotels, edge have only one. Let S= (S1, Se) with vectors x,y is NE <=> (X, u, (s)) x (y, u, (s)) e P x Q is completely labeled. Prof: tie Azuke appears as a label => Contradiction: of (x, y (s)) or (y, y2(s)) Suppose is AnNAz is missing as a label. $VLOG - igA_1$. (X,V) does not have lakel $i = X_i > 0$ (is in support) (y,u) does not have label i. => (M); y < u (this is not best response) Mest response condition => x is not best response y => (x,y) is not NE. =: Completely laheled -> everything in supp(x), supp(y) is lest response. Best response condition => (X,0) is NE. Assume M,N are non-negative and have no sen column. P.R are handed We townsform P and a by substituting (X,v) -> &, (y,n) -> & and dis(P)= us, Normalized best response polytope projective times former tion For 1 is $P = \{x \in \mathbb{R}^m : |x| \ge 0, N^{T}x \le 1\}$ thuc is hijection between P and P\ 803 For λ is $Q = \{ y \in \mathbb{R}^n : |y| \ge 0, My \le 1 \}$ Q and Q\ {0} that preserves incidences => they are not mixed-strokeyy, they don't commy to 1. But ITX is the mixed-stantogy profile. labels are preserved.

If f is non-degenerate, then tx ∈ P has ≤ m labels Q bus & n labels If Isupp(x) 1 = k => there are m- h lobels from An at x If x has > m labels => x has > h labels from te. = > 7 > 6 pure best resp. to x = > G is degenerate 2 => (x,y) is completely labeled, thus it is a pair of vertices. => PIQ are simple. Lenke-Howson algorithm: - > finding only single one, not all Dropping a label le Anu Ac at XeP = wolling along the edge that is missing I to a new vertex, where we pick up or new luse! l. Psendocode: Start at (0,0) e P x Q, we pich he AnvAz l < h - portions a in the support while (tme) in P, drop l, x - new vertex l - piched up lase! switch to Q, if l= h -> STOP, WE In a, dop l, y = new vertex e = piched up lasel

switch to P, if C= 4 -> STOP, NE

